2019 Long Reining - Foundation Level Test 2

Foundation Level: *An introduction to Long Reining. Developing driving skills for the horse and handler*	▸Rhythm, relaxation and freedom of movement are key ▸An elementary attempt at bend and balance is shown ▸Basic acceptance of the aids, obedience

NEW MANEUVERS: change directions at the trot

Arena and Set up: Flat open area

	TEST	DIRECTIVES	Coeff
1	While standing behind horse, walk 8-10 steps in a straight line	Moderate straightness, quality of the walk	1
2	Halt, move to the 3/4 position (left). Salute	Willing, balanced, straight halt. Immobility	1
3	Trot horse in 3 complete circles 10ft from the handler counter clockwise	Size and shape of circle, direction of bend. Quality of gait	1
4	Change directions on the circle with horse turning away from the handler	Willing change, quality of gait	2
5	Trot horse in 3 complete circles 10ft from the handler clockwise	Size and shape of circle, direction of bend. Quality of gait	1
6	Change directions on the circle with horse turning away from the handler	Willing change, quality of walk	2
7	Trot horse in 3 circles 10ft from the handler counter clockwise	Size and shape of circle, direction of bend. Quality of gait	1
8	Walk horse in 1 circle 10ft from the handler counter clockwise	Willing and smooth transition. Size and shape of circle, direction of bend. Quality of gait	1
9	Halt	Willing, balanced, straight, halt. Immobility	1
10	Move behind horse and walk 8-10 steps in a straight line	Moderate straightness, quality of the walk	1
11	Halt, move to the 3/4 position (right), salute	Willing, balanced, straight halt. Immobility	1

COLLECTIVE MARKS	Coeff
GAITS (purity, quality, elasticity, & regularity of tempo & rhythm)	1
SUPPLENESS & RELAXATION (looseness, flexibility, softness, & balance)	2
Overall RESPONSIVENESS, ATTENTIVENESS, & HARMONY with the handler (the horse willing to receive the handler's aids)	2
HANDLER (quality of connection & lightness)	2
HANDLER (timing of aids, handling of equipment & position of body)	2
ACCURACY OF TEST (geometry, timing & execution of transitions)	2